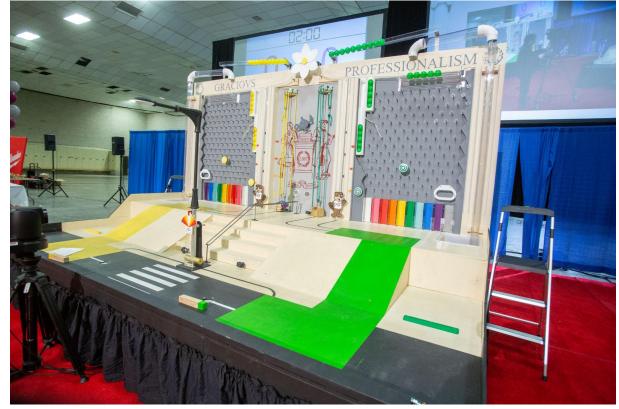
Robot Design/Fabrication Overview

Jared Scott 2.007 Design and Manufacturing I

Motivation

- MIT's annual design and manufacturing class
- Final competition
 - \circ Acquire points by
 - Collecting plastic balls
 - Moving a wooden peg into a slot
 - Pressing buttons at various heights
 - Lifting a model of Tim the Beaver
 - Pulling weighted rings horizontally
- Objective: Design and manufacture a robot to acquire a maximum number of points within 3 minutes (given size + weight constraints)



Strategy

- How to earn the most points?
 - Metrics:
 - point values
 - proximity to starting region
 - cost in terms of difficulty/time
- Game plan
 - Autonomous peg drop first
 - Imperative to achieve multiplier
 - \circ Aim for more valuable tasks
 - Beaver lift
 - Street lamp pull
 - $\circ \quad \text{Aim for simpler tasks} \\$
 - Pushing target buttons
 - Ball collection comparatively trivial, time-consuming

Design Requirements

Pusher

Guide balls toward collection areas

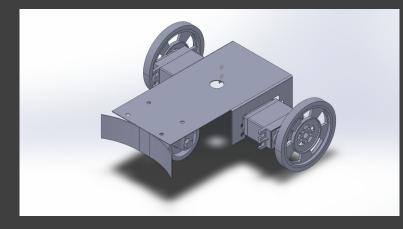
Lift (MCM)

- Extend to 36", starting from <16"
- Transmit 30N of upward force on beaver

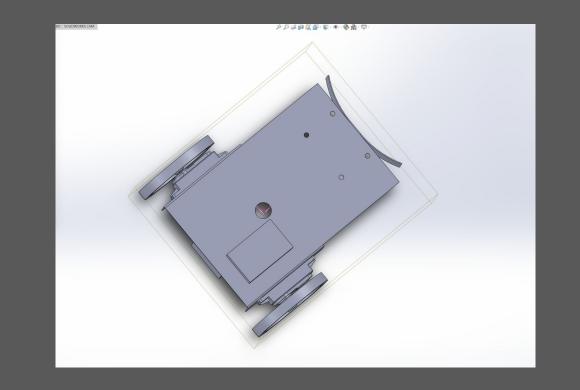
Gripper/carriage

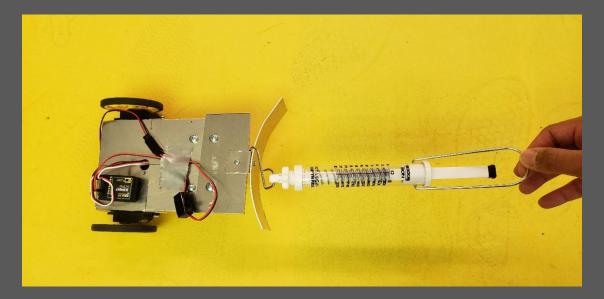
- Interface with block (1.5" × 1.5" × 8")
- Fit underneath beaver and remain stable while transferring ~30N
- Fit around Brass Rat
 - Pull using wheels with torque motors

Ball Collector Prototype











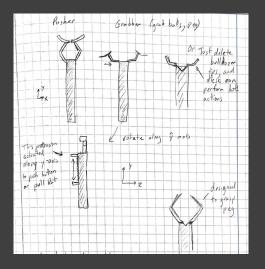


Most Critical Module

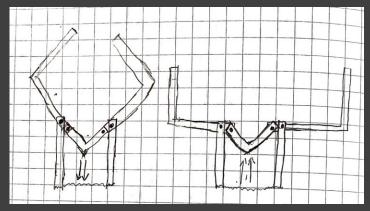
- Motor selection (25-2)
 - 30N needed to lift Tim
 - Estimated 48N to lift entire mechanism

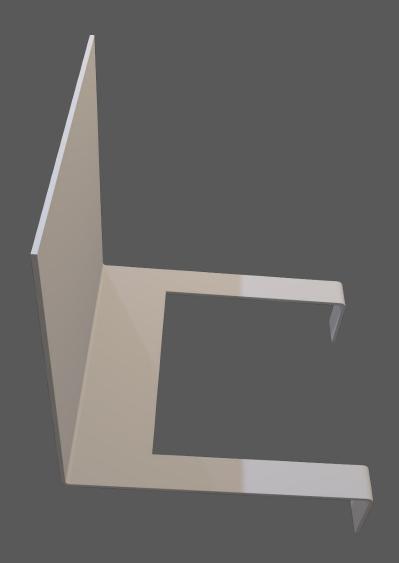


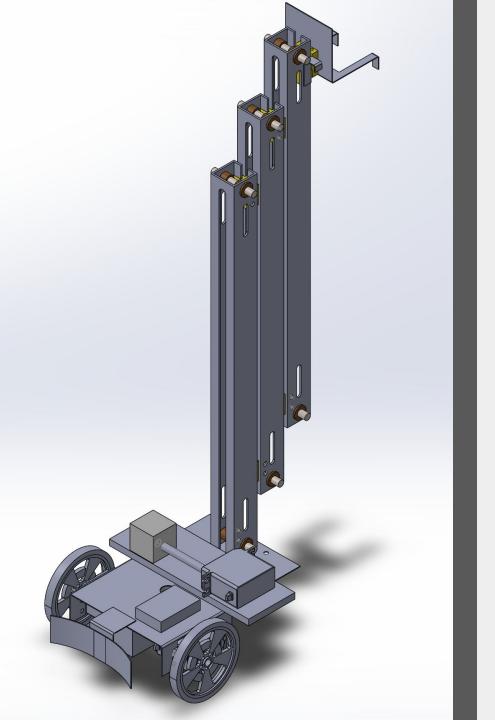
Gripper/Carriag e Design







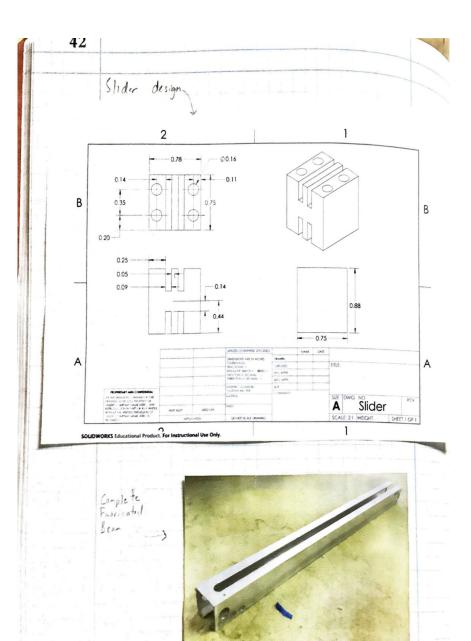


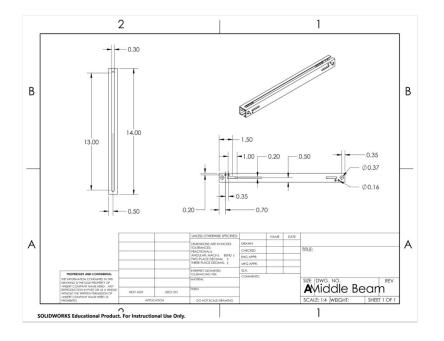


Final Design

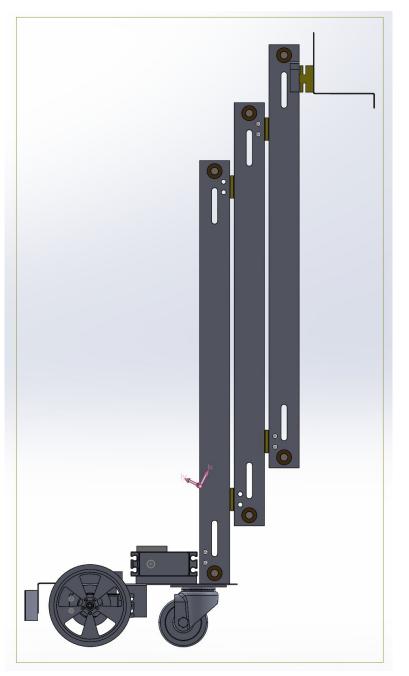
- Telescopic lift with multifunctional carriage
 - Driven by winch system
- Attachment for pushing plastic balls at back of the robot
 - Bot can be controlled in reverse

Fabrication









COM directly above caster wheel (unloaded)

Final Machine

